Decentralized Git

Development outside the worlds of Github/Lab + Forgejo

How to get started

```
• Install git send—email for later!

• https://git—send—email.io
```

Core Concepts

How does Github and the like work?

What are the benefits

- git was originally designed for email
 - o Linus Torvalds made git for Linux development
- Not tied to any specific system
- Decentralized
- Work offline!

What are the downsides

- Complicated
- Terminal based entirely
- Need to use a new email client

Offline?

- Git itself is offline?
 - o How do you view patches on GH w/o internet?
 - o How do you merge or make comments w/o internet?
 - o etc.

Offline!

- Sync your email to mbox format
 - vsync (vomit toolkit)
 - o mbsync (isync)
- Work on patches anywhere
 - Add comments to your outbox

How to join a mailing list

- Differs for most lists, a few standard ways
 - o Email with subject "subscribe"
 - o Email with "subscribe" in To:
 - Web interface of some kind

Try it out!

- This will most likely go to spam
- ritlug—demo—join@lists.rschanz.org
 - Subject: subscribe
- https://mailman.rschanz.org

How to start

- Clone a repo!
- https://git.rschanz.org/ryan77627/ritlug-demo.git

• Make some changes!

• When ready, run the send-email command

git send—email —1 —a ——base—auto

Other ways

- You can use git format—patch to make changes to send later
- Putting them into a mail client properly is left as an exercise to the reader
- It is mostly recommended to use send—email

• This will send you patches over! When you hear back, you can re—pull the repo

Questions?